

Gary Jackson

Curriculum Vitæ

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Education

- Dec. 2014 **Doctor of Philosophy**, *The University of Maryland*, College Park.
Computer Science
- 1999 **Bachelor of Science**, *The University of Maryland*, College Park.
Computer Science

Dissertation

- Title *Parallel Computing with P2P Desktop Grids*
Supervisors Professor Alan Sussman & Professor Pete Keleher
Description Distributed algorithms for parallel resource discovery and exploitation

Experience

- 2009–2013 **Graduate Research Assistant**, *University of Maryland*, College Park.
- Developed distributed algorithms for parallel computing resource management in decentralized grids.
 - Found and fixed architectural problems with the Content Addressable Network.
 - Prototyped a MapReduce architecture for GPU-equipped clusters using hypergraph partitioning to make choices about data movement.
- 2005–2008 **Programmer**, *University of Maryland*, College Park, Global Land Cover Facility.
- Developed a web interface for scientists to visually create training data for land cover classification with machine learning algorithms.
 - Developed resource management middleware and a web interface for scientists to create and manage long-running land cover product generation tasks.
- 1999–2005 **Systems Administrator/Programmer**, *University of Maryland*, College Park, Institute for Advanced Computer Studies.
- Managed several HPC Linux clusters, two IBM SP2 systems, and other various hardware.
 - Managed an IBM High Performance Storage System (HPSS) installation.
 - Developed a prototype storage grid using the Globus Toolkit.
 - Supervised and trained student workers.

Awards

2005 **Google Summer of Code** *Extended Type Inference System for Perl 5*

Publications

- 2014 Gary Jackson, Pete Keleher, and Alan Sussman, Decentralized scheduling and load balancing for parallel programs, In *Proceedings of the 2014 14th IEEE/ACM International Symposium on Cluster, Cloud and Grid Computing*, May 2014.
- 1998 Sean Luke, Charles Hohn, Jonathan Farris, Gary Jackson, and James Hendler, Co-evolving soccer softbot team coordination with genetic programming, In *RoboCup-97: Robot Soccer World Cup I*, volume 1395 of *Lecture Notes in Computer Science*, pages 398–411. Springer Berlin Heidelberg, 1998.

Teaching Experience

- 2011, 2013, **Teaching Assistant**, *University of Maryland*, College Park.
2014 High Performance Computing Bootcamp

Miscellaneous

2014 CCGrid 2014 Doctoral Symposium

Skills

- Distributed Systems Developed distributed algorithms from scratch, debugged and overhauled a flawed distributed system.
- Programming Languages Significant experience with C, C++, Java, and Perl. Exposure to other languages and paradigms, such as functional programming with OCaml.
- High Performance Computing Developed parallel programs using MPI and OpenMP. Taught others how to use these. Managed HPC resources as a Systems Administrator.
- Relational Databases Used PostgreSQL for several projects. Exposure to DB2 and Informix.
- Dynamic Web Java Server Faces, AJAX, JSON, Google Maps JavaScript API
- Other Technologies XML, including XSLT; Geospatial data